



# Chapter 11

## Output Analysis for a Single Model

Banks, Carson, Nelson & Nicol  
*Discrete-Event System Simulation*

# Purpose

- Objective: Estimate system performance via simulation
- If  $\theta$  is the system performance, the precision of the estimator  $\hat{\theta}$  can be measured by:
  - The standard error of  $\hat{\theta}$  .
  - The width of a confidence interval (CI) for  $\theta$ .
- Purpose of statistical analysis:
  - To estimate the standard error or CI .
  - To figure out the number of observations required to achieve desired error/CI.
- Potential issues to overcome:
  - Autocorrelation, e.g. inventory cost for subsequent weeks lack statistical independence.
  - Initial conditions, e.g. inventory on hand and # of backorders at time 0 would most likely influence the performance of week 1.

# Outline



- Distinguish the two types of simulation: transient vs. steady state.
- Illustrate the inherent variability in a stochastic discrete-event simulation.
- Cover the statistical estimation of performance measures.
- Discusses the analysis of transient simulations.
- Discusses the analysis of steady-state simulations.

# Type of Simulations

- Terminating verses non-terminating simulations
- Terminating simulation:
  - Runs for some duration of time  $T_E$ , where E is a specified event that stops the simulation.
  - Starts at time 0 under well-specified initial conditions.
  - Ends at the stopping time  $T_E$ .
  - Bank example: Opens at 8:30 am (time 0) with no customers present and 8 of the 11 teller working (initial conditions), and closes at 4:30 pm (Time  $T_E = 480$  minutes).
  - The simulation analyst chooses to consider it a terminating system because the object of interest is one day's operation.

# Type of Simulations

- Non-terminating simulation:
  - Runs continuously, or at least over a very long period of time.
  - Examples: assembly lines that shut down infrequently, telephone systems, hospital emergency rooms.
  - Initial conditions defined by the analyst.
  - Runs for some analyst-specified period of time  $T_E$ .
  - Study the steady-state (long-run) properties of the system, properties that are not influenced by the initial conditions of the model.
- Whether a simulation is considered to be terminating or non-terminating depends on both
  - The objectives of the simulation study and
  - The nature of the system.

# Stochastic Nature of Output Data

- Model output consist of one or more random variables (r. v.) because the model is an input-output transformation and the input variables are r.v.'s.
- M/G/1 queueing example:
  - Poisson arrival rate =  $0.1$  per minute; service time  $\sim N(\mu = 9.5, \sigma = 1.75)$ .
  - System performance: long-run mean queue length,  $L_Q(t)$ .
  - Suppose we run a single simulation for a total of 5,000 minutes
    - Divide the time interval  $[0, 5000)$  into 5 equal subintervals of 1000 minutes.
    - Average number of customers in queue from time  $(j-1)1000$  to  $j(1000)$  is  $Y_j$ .

# Stochastic Nature of Output Data

- M/G/1 queueing example (cont.):
  - Batched average queue length for 3 independent replications:

Batching Interval (minutes)	Batch, j	Replication		
		1, $Y_{1j}$	2, $Y_{2j}$	3, $Y_{3j}$
[0, 1000)	1	3.61	2.91	7.67
[1000, 2000)	2	3.21	9.00	19.53
[2000, 3000)	3	2.18	16.15	20.36
[3000, 4000)	4	6.92	24.53	8.11
[4000, 5000)	5	2.82	25.19	12.62
[0, 5000)		3.75	15.56	13.66

- Inherent variability in stochastic simulation both within a single replication and across different replications.
- The average across 3 replications,  $\bar{Y}_1, \bar{Y}_2, \bar{Y}_3$  can be regarded as independent observations, but averages within a replication,  $Y_{11}, \dots, Y_{15}$ , are not.

# Measures of performance

- Consider the estimation of a performance parameter,  $\theta$  (or  $\phi$ ), of a simulated system.
  - Discrete time data:  $[Y_1, Y_2, \dots, Y_n]$ , with ordinary mean:  $\theta$
  - Continuous-time data:  $\{Y(t), 0 \leq t \leq T_E\}$  with time-weighted mean:  $\phi$
- Point estimation for discrete time data.
  - The point estimator:

$$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n Y_i$$

- Is unbiased if its expected value is  $\theta$ , that is if:
- Is biased if:

$$E(\hat{\theta}) \neq \theta$$

$$E(\hat{\theta}) = \theta$$

**Desired**



# Point Estimator

[Performance Measures]

- Point estimation for continuous-time data.

- The point estimator:

$$\hat{\phi} = \frac{1}{T_E} \int_0^{T_E} Y(t) dt$$

- Is biased in general where:  $E(\hat{\phi}) \neq \phi$ .
    - An unbiased or low-bias estimator is desired.

- Usually, system performance measures can be put into the common framework of  $\theta$  or  $\phi$ :

- e.g., the proportion of days on which sales are lost through an out-of-stock situation, let:

$$Y(t) = \begin{cases} 1, & \text{if out of stock on day } i \\ 0, & \text{otherwise} \end{cases}$$

# Point Estimator

[Performance Measures]

- Performance measure that does not fit: quantile or percentile:  $\Pr\{Y \leq \theta\} = p$ 
  - Estimating quantiles: the inverse of the problem of estimating a proportion or probability.
  - Consider a histogram of the observed values  $Y$ :
    - Find  $\hat{\theta}$  such that  $100p\%$  of the histogram is to the left of (smaller than)  $\hat{\theta}$ .

# Confidence-Interval Estimation

[Performance Measures]

- To understand confidence intervals fully, it is important to distinguish between measures of error, and measures of risk, e.g., confidence interval versus prediction interval.
  
- Suppose the model is the normal distribution with mean  $\theta$ , variance  $\sigma^2$  (both unknown).
  - Let  $Y_i$  be the average cycle time for parts produced on the  $i^{\text{th}}$  replication of the simulation (its mathematical expectation is  $\theta$ ).
  - Average cycle time will vary from day to day, but over the long-run the average of the averages will be close to  $\theta$ .
  - Sample variance across  $R$  replications: 
$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_i - \bar{Y}_{..})^2$$

# Confidence-Interval Estimation

[Performance Measures]

## ■ Confidence Interval (CI):

- A measure of error.
- Where  $Y_j$  are normally distributed.

$$\bar{Y}_{..} \pm t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

- We cannot know for certain how far  $\bar{Y}_{..}$  is from  $\theta$  but CI attempts to bound that error.
- A CI, such as 95%, tells us how much we can trust the interval to actually bound the error between  $\bar{Y}_{..}$  and  $\theta$ .
- The more replications we make, the less error there is in  $\bar{Y}_{..}$  (converging to 0 as  $R$  goes to infinity).

# Confidence-Interval Estimation

[Performance Measures]

## ■ Prediction Interval (PI):

- A measure of risk.
- A good guess for the average cycle time on a particular day is our estimator but it is unlikely to be exactly right.
- PI is designed to be wide enough to contain the *actual* average cycle time on any particular day with high probability.
- Normal-theory prediction interval:

$$Y_{..} \pm t_{\alpha/2, R-1} S \sqrt{1 + \frac{1}{R}}$$

- The length of PI will not go to 0 as  $R$  increases because we can never simulate away risk.
- PI's limit is:  $\theta \pm z_{\alpha/2} \sigma$

# Output Analysis for Terminating Simulations

- A terminating simulation: runs over a simulated time interval  $[0, T_E]$ .
- A common goal is to estimate:

$$\theta = E\left(\frac{1}{n} \sum_{i=1}^n Y_i\right), \quad \text{for discrete output}$$

$$\phi = E\left(\frac{1}{T_E} \int_0^{T_E} Y(t) dt\right), \quad \text{for continuous output } Y(t), 0 \leq t \leq T_E$$

- In general, independent replications are used, each run using a different random number stream and independently chosen initial conditions.

# Statistical Background

[Terminating Simulations]

- Important to distinguish **within-replication** data from **across-replication** data.
- For example, simulation of a manufacturing system
  - Two performance measures of that system: cycle time for parts and work in process (WIP).
  - Let  $Y_{ij}$  be the cycle time for the  $j^{\text{th}}$  part produced in the  $i^{\text{th}}$  replication.
  - Across-replication data are formed by summarizing within-replication data  $\bar{Y}_i$ .

# Statistical Background

[Terminating Simulations]

## ■ Across Replication:

□ For example: the daily cycle time averages (discrete time data)

■ The average: 
$$\bar{Y}_{..} = \frac{1}{R} \sum_{i=1}^R Y_i.$$

■ The sample variance: 
$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_i - \bar{Y}_{..})^2$$

■ The confidence-interval half-width: 
$$H = t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

## ■ Within replication:

□ For example: the WIP (a continuous time data)

■ The average: 
$$\bar{Y}_i = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} Y_i(t) dt$$

■ The sample variance: 
$$S_i^2 = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} (Y_i(t) - \bar{Y}_i)^2 dt$$



# Statistical Background

[Terminating Simulations]

- Overall sample average,  $\bar{Y}$ , and the interval replication sample averages,  $\bar{Y}_i$ , are always unbiased estimators of the expected daily average cycle time or daily average WIP.
- Across-replication data are independent (different random numbers) and identically distributed (same model), but within-replication data do not have these properties.

# C.I. with Specified Precision

[Terminating Simulations]

- The half-length  $H$  of a  $100(1 - \alpha)\%$  confidence interval for a mean  $\theta$ , based on the  $t$  distribution, is given by:

$$H = t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

$R$  is the # of replications

$S^2$  is the sample variance

- Suppose that an error criterion  $\varepsilon$  is specified with probability  $1 - \alpha$ , a sufficiently large sample size should satisfy:

$$P\left(|\bar{Y}_{..} - \theta| < \varepsilon\right) \geq 1 - \alpha$$

# C.I. with Specified Precision

[Terminating Simulations]

- Assume that an initial sample of size  $R_0$  (independent) replications has been observed.
- Obtain an initial estimate  $S_0^2$  of the population variance  $\sigma^2$ .
- Then, choose sample size  $R$  such that  $R \geq R_0$ :

- Since  $t_{\alpha/2, R-1} \geq z_{\alpha/2}$ , an initial estimate of  $R$ :

$$R \geq \left( \frac{z_{\alpha/2} S_0}{\varepsilon} \right)^2, \quad z_{\alpha/2} \text{ is the standard normal distribution.}$$

- $R$  is the smallest integer satisfying  $R \geq R_0$  and  $R \geq \left( \frac{t_{\alpha/2, R-1} S_0}{\varepsilon} \right)^2$
- Collect  $R - R_0$  additional observations.
- The  $100(1-\alpha)\%$  C.I. for  $\theta$ :

$$\bar{Y}_{..} \pm t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

# C.I. with Specified Precision

[Terminating Simulations]

- Call Center Example: estimate the agent's utilization  $\rho$  over the first 2 hours of the workday.
  - Initial sample of size  $R_0 = 4$  is taken and an initial estimate of the population variance is  $S_0^2 = (0.072)^2 = 0.00518$ .
  - The error criterion is  $\varepsilon = 0.04$  and confidence coefficient is  $1 - \alpha = 0.95$ , hence, the final sample size must be at least:

$$\left( \frac{z_{0.025} S_0}{\varepsilon} \right)^2 = \frac{1.96^2 * 0.00518}{0.04^2} = 12.14$$

- For the final sample size:

R	13	14	15
$t_{0.025, R-1}$	2.18	2.16	2.14
$(t_{\alpha/2, R-1} S_0 / \varepsilon)^2$	15.39	15.1	14.83

- $R = 15$  is the smallest integer satisfying the error criterion, so  $R - R_0 = 11$  additional replications are needed.
- After obtaining additional outputs, half-width should be checked.

# Quantiles

[Terminating Simulations]

- In this book, a proportion or probability is treated as a special case of a mean.
- When the number of independent replications  $Y_1, \dots, Y_R$  is large enough that  $t_{\alpha/2, n-1} = z_{\alpha/2}$ , the confidence interval for a probability  $p$  is often written as:

$$\hat{p} \pm z_{\alpha/2} \sqrt{\frac{\hat{p}(1-\hat{p})}{R-1}}$$

The sample proportion

- A quantile is the inverse of the probability to the probability estimation problem:

Find  $\theta$  such that  $Pr(Y \leq \theta) = p$

$p$  is given

# Quantiles

[Terminating Simulations]

- The best way is to sort the outputs and use the  $(R \cdot p)^{th}$  smallest value, i.e., find  $\theta$  such that  $100p\%$  of the data in a histogram of  $Y$  is to the left of  $\theta$ .
  - Example: If we have  $R=10$  replications and we want the  $p = 0.8$  quantile, first sort, then estimate  $\theta$  by the  $(10)(0.8) = 8^{th}$  smallest value (round if necessary).

5.6 ← sorted data

7.1

8.8

8.9

9.5

9.7

10.1

12.2 ← this is our point estimate

12.5

12.9

# Quantiles

[Terminating Simulations]

- Confidence Interval of Quantiles: An approximate  $(1-\alpha)100\%$  confidence interval for  $\theta$  can be obtained by finding two values  $\theta_l$  and  $\theta_u$ .
  - $\theta_l$  cuts off  $100p_l\%$  of the histogram (the  $Rp_l$  smallest value of the sorted data).
  - $\theta_u$  cuts off  $100p_u\%$  of the histogram (the  $Rp_u$  smallest value of the sorted data).

$$\text{where } p_l = p - z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$

$$p_u = p + z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$

# Quantiles

[Terminating Simulations]

- Example: Suppose  $R = 1000$  reps, to estimate the  $p = 0.8$  quantile with a 95% confidence interval.
  - First, sort the data from smallest to largest.
  - Then estimate of  $\theta$  by the  $(1000)(0.8) = 800$ th smallest value, and the point estimate is 212.03.
  - And find the confidence interval:

$$p_\ell = 0.8 - 1.96 \sqrt{\frac{.8(1-.8)}{1000-1}} = 0.78$$

$$p_u = 0.8 + 1.96 \sqrt{\frac{.8(1-.8)}{1000-1}} = 0.82$$

The c.i. is the 780<sup>th</sup> and 820<sup>th</sup> smallest values

A portion of the 1000 sorted values:

Output	Rank
180.92	779
<b>188.96</b>	<b>780</b>
190.55	781
208.58	799
<b>212.03</b>	<b>800</b>
216.99	801
250.32	819
<b>256.79</b>	<b>820</b>
256.99	821

- The point estimate is The 95% c.i. is [188.96, 256.79]



# Output Analysis for Steady-State Simulation

- Consider a single run of a simulation model to estimate a steady-state or long-run characteristics of the system.
  - The single run produces observations  $Y_1, Y_2, \dots$  (generally the samples of an autocorrelated time series).
  - Performance measure:

$$\theta = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n Y_i, \quad \text{for discrete measure} \quad (\text{with probability } 1)$$

$$\phi = \lim_{T_E \rightarrow \infty} \frac{1}{T_E} \int_0^{T_E} Y(t) dt, \quad \text{for continuous measure} \quad (\text{with probability } 1)$$

- Independent of the initial conditions.

# Output Analysis for Steady-State Simulation

- The sample size is a design choice, with several considerations in mind:
  - Any bias in the point estimator that is due to artificial or arbitrary initial conditions (bias can be severe if run length is too short).
  - Desired precision of the point estimator.
  - Budget constraints on computer resources.
- Notation: the estimation of  $\theta$  from a discrete-time output process.
  - One replication (or run), the output data:  $Y_1, Y_2, Y_3, \dots$
  - With several replications, the output data for replication  $r$ :  $Y_{r1}, Y_{r2}, Y_{r3}, \dots$

# Initialization Bias

[Steady-State Simulations]

- Methods to reduce the point-estimator bias caused by using artificial and unrealistic initial conditions:
  - Intelligent initialization.
  - Divide simulation into an initialization phase and data-collection phase.
- Intelligent initialization
  - Initialize the simulation in a state that is more representative of long-run conditions.
  - If the system exists, collect data on it and use these data to specify more nearly typical initial conditions.
  - If the system can be simplified enough to make it mathematically solvable, e.g. queueing models, solve the simplified model to find long-run expected or most likely conditions, use that to initialize the simulation.

# Initialization Bias

[Steady-State Simulations]

- Divide each simulation into two phases:
  - An initialization phase, from time  $0$  to time  $T_0$ .
  - A data-collection phase, from  $T_0$  to the stopping time  $T_0+T_E$ .
  - The choice of  $T_0$  is important:
    - After  $T_0$ , system should be more nearly representative of steady-state behavior.
  - System has reached steady state: the probability distribution of the system state is close to the steady-state probability distribution (bias of response variable is negligible).

# Initialization Bias

[Steady-State Simulations]

- M/G/1 queueing example: A total of 10 independent replications were made.
  - Each replication beginning in the empty and idle state.
  - Simulation run length on each replication was  $T_0 + T_E = 15,000$  minutes.
  - Response variable: queue length,  $L_Q(t,r)$  (at time  $t$  of the  $r$ th replication).
  - Batching intervals of 1,000 minutes, batch means

## ■ Ensemble averages:

- To identify trend in the data due to initialization bias
- The average corresponding batch means *across* replications:

$$\bar{Y}_{.j} = \frac{1}{R} \sum_{r=1}^R Y_{rj}$$

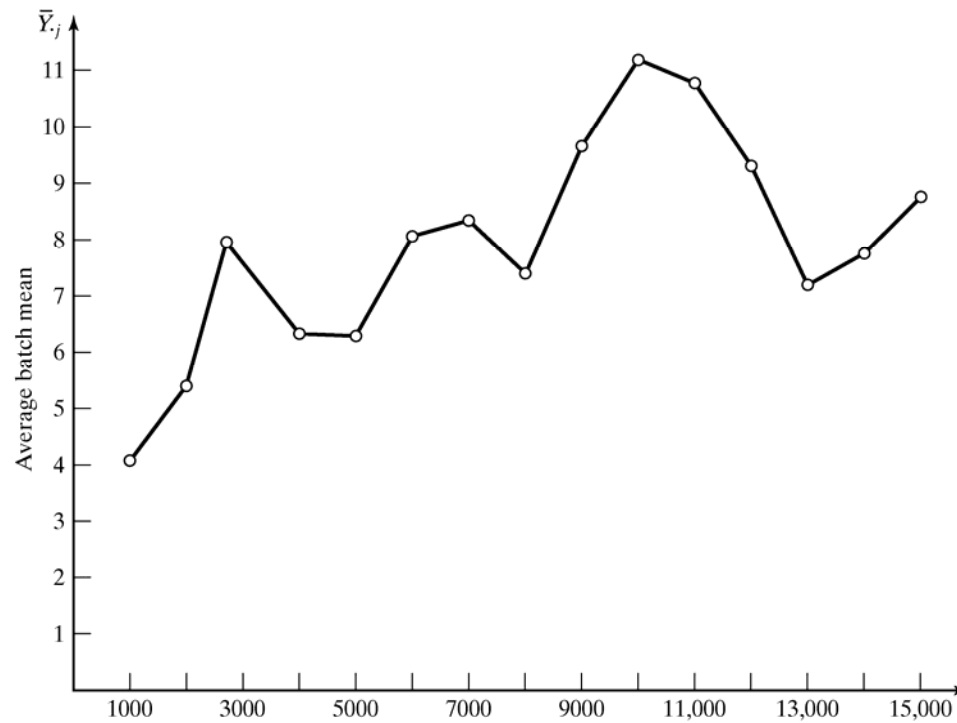
R replications

- The preferred method to determine deletion point.

# Initialization Bias

[Steady-State Simulations]

- A plot of the ensemble averages,  $\bar{Y}_{..}(n, d)$ , versus  $1000j$ , for  $j = 1, 2, \dots, 15$ .



- Illustrates the downward bias of the initial observations.

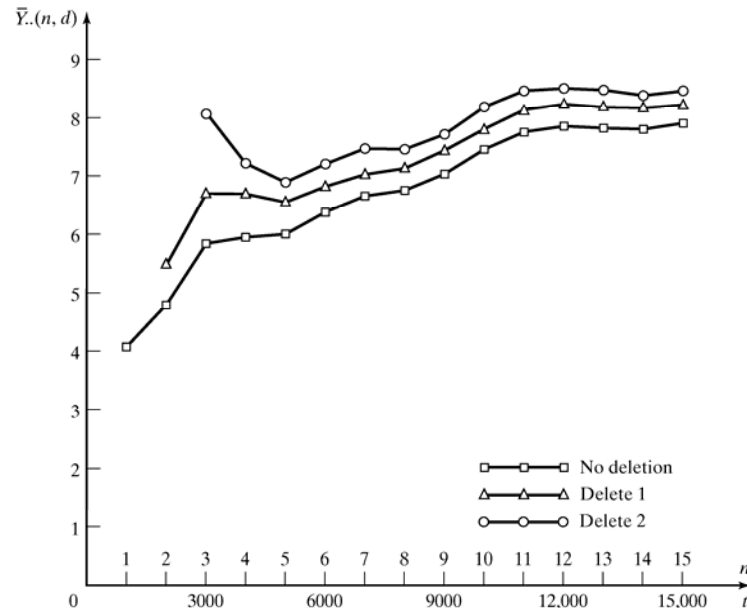
# Initialization Bias

[Steady-State Simulations]

- Cumulative average sample mean (after deleting  $d$  observations):

$$\bar{Y}_{..}(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n \bar{Y}_{.j}$$

- Not recommended to determine the initialization phase.



- It is apparent that downward bias is present and this bias can be reduced by deletion of one or more observations.

# Initialization Bias

[Steady-State Simulations]

- No widely accepted, objective and proven technique to guide how much data to delete to reduce initialization bias to a negligible level.
- Plots can, at times, be misleading but they are still recommended.
  - Ensemble averages reveal a smoother and more precise trend as the # of replications,  $R$ , increases.
  - Ensemble averages can be smoothed further by plotting a moving average.
  - Cumulative average becomes less variable as more data are averaged.
  - The more correlation present, the longer it takes for  $\bar{Y}_j$  to approach steady state.
  - Different performance measures could approach steady state at different rates.



# Error Estimation

[Steady-State Simulations]

- If  $\{Y_1, \dots, Y_n\}$  are not statistically independent, then  $S^2/n$  is a biased estimator of the true variance.
  - Almost always the case when  $\{Y_1, \dots, Y_n\}$  is a sequence of output observations from within a single replication (autocorrelated sequence, time-series).
- Suppose the point estimator  $\theta$  is the sample mean

$$\bar{Y} = \sum_{i=1}^n Y_i / n$$

- Variance of  $\bar{Y}$  is almost impossible to estimate.
- For system with steady state, produce an output process that is approximately **covariance stationary** (after passing the transient phase).
  - The covariance between two random variables in the time series depends only on the lag (the # of observations between them).

# Error Estimation

[Steady-State Simulations]

- For a covariance stationary time series,  $\{Y_1, \dots, Y_n\}$ :

- Lag-k autocovariance is:  $\delta_k = \text{cov}(Y_1, Y_{1+k}) = \text{cov}(Y_i, Y_{i+k})$

- Lag-k autocorrelation is:  $\rho_k = \frac{\gamma_k}{\sigma^2}$

- If a time series is covariance stationary, then the variance of  $\bar{Y}$  is:

$$V(\bar{Y}) = \frac{\sigma^2}{n} \left[ 1 + 2 \sum_{k=1}^{n-1} \left( 1 - \frac{k}{n} \right) \rho_k \right]$$

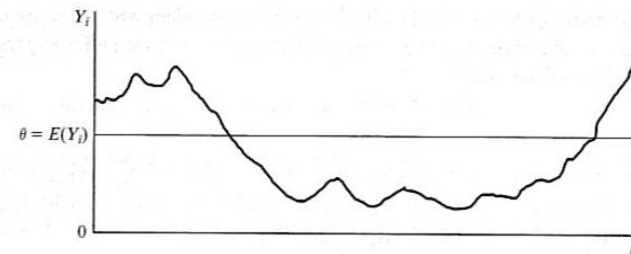
- The expected value of the variance estimator is:

$$E\left(\frac{S^2}{n}\right) = BV(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1}$$

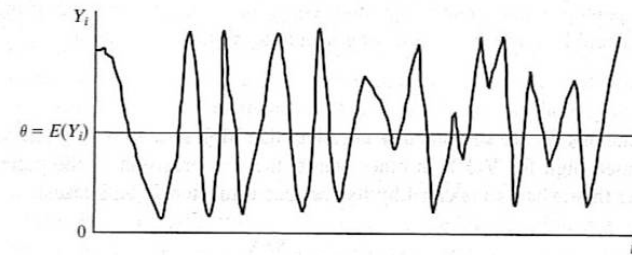
# Error Estimation

[Steady-State Simulations]

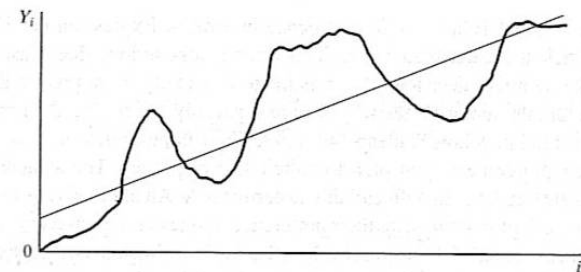
- a) Stationary time series  $Y_i$  exhibiting positive autocorrelation.
- b) Stationary time series  $Y_i$  exhibiting negative autocorrelation.
- c) Nonstationary time series with an upward trend



(a)



(b)



(c)

# Error Estimation

[Steady-State Simulations]

- The expected value of the variance estimator is:

$$E\left(\frac{S^2}{n}\right) = BV(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1} \text{ and } V(\bar{Y}) \text{ is the variance of } \bar{Y}$$

- If  $Y_i$  are independent, then  $S^2/n$  is an unbiased estimator of  $V(\bar{Y})$
- If the autocorrelation  $\rho_k$  are primarily positive, then  $S^2/n$  is biased low as an estimator of  $V(\bar{Y})$ .
- If the autocorrelation  $\rho_k$  are primarily negative, then  $S^2/n$  is biased high as an estimator of  $V(\bar{Y})$ .

# Replication Method

[Steady-State Simulations]

- Use to estimate point-estimator variability and to construct a confidence interval.
- Approach: make  $R$  replications, initializing and deleting from each one the same way.
- Important to do a thorough job of investigating the initial-condition bias:
  - Bias is not affected by the number of replications, instead, it is affected only by deleting more data (i.e., increasing  $T_0$ ) or extending the length of each run (i.e. increasing  $T_E$ ).
- Basic raw output data  $\{Y_{rj}, r = 1, \dots, R; j = 1, \dots, n\}$  is derived by:
  - Individual observation from within replication  $r$ .
  - Batch mean from within replication  $r$  of some number of discrete-time observations.
  - Batch mean of a continuous-time process over time interval  $j$ .

# Replication Method

[Steady-State Simulations]

- Each replication is regarded as a single sample for estimating  $\theta$ . For replication  $r$ : 
$$\bar{Y}_r(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n Y_{rj}$$

- The overall point estimator:

$$\bar{Y}_{..}(n, d) = \frac{1}{R} \sum_{r=1}^R \bar{Y}_r(n, d) \quad \text{and} \quad E[\bar{Y}_{..}(n, d)] = \theta_{n,d}$$

- If  $d$  and  $n$  are chosen sufficiently large:

- $\theta_{n,d} \sim \theta$ .

- $\bar{Y}_{..}(n, d)$  is an approximately unbiased estimator of  $\theta$ .

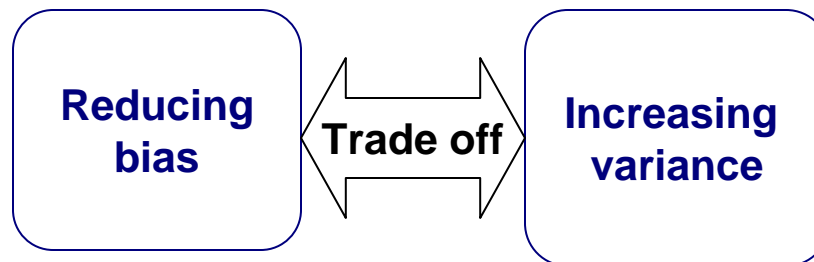
- To estimate standard error of  $\bar{Y}_{..}$ , the sample variance and standard error:

$$S^2 = \frac{1}{R-1} \sum_{r=1}^R (\bar{Y}_r - \bar{Y}_{..})^2 = \frac{1}{R-1} \left( \sum_{r=1}^R \bar{Y}_r^2 - R\bar{Y}_{..}^2 \right) \quad \text{and} \quad s.e.(\bar{Y}_{..}) = \frac{S}{\sqrt{R}}$$

# Replication Method

[Steady-State Simulations]

- Length of each replication ( $n$ ) beyond deletion point ( $d$ ):  
$$(n - d) > 10d$$
- Number of replications ( $R$ ) should be as many as time permits, up to about 25 replications.
- For a fixed total sample size ( $n$ ), as fewer data are deleted ( $d$ ):  
↓
  - C.I. shifts: greater bias.
  - Standard error of  $\bar{Y}(n, d)$  decreases: decrease variance.



# Replication Method

[Steady-State Simulations]

## ■ M/G/1 queueing example:

□ Suppose  $R = 10$ , each of length  $T_E = 15,000$  minutes, starting at time 0 in the empty and idle state, initialized for  $T_0 = 2,000$  minutes before data collection begins.

□ Each batch means is the average number of customers in queue for a 1,000-minute interval.

□ The 1<sup>st</sup> two batch means are deleted ( $d = 2$ ).

□ The point estimator and standard error are:

$$\bar{Y}_{..}(15,2) = 8.43 \quad \text{and} \quad s.e.(\bar{Y}_{..}(15,2)) = 1.59$$

□ The 95% C.I. for long-run mean queue length is:

$$\bar{Y}_{..} - t_{\alpha/2, R-1} S / \sqrt{R} \leq \theta \leq \bar{Y}_{..} + t_{\alpha/2, R-1} S / \sqrt{R}$$

$$8.43 - 2.26(1.59) \leq L_Q \leq 8.42 + 2.26(1.59)$$

□ A high degree of confidence that the long-run mean queue length is between 4.84 and 12.02 (if  $d$  and  $n$  are “large” enough).



# Sample Size

## [Steady-State Simulations]

- To estimate a long-run performance measure,  $\theta$ , within  $\pm \varepsilon$  with confidence  $100(1-\alpha)\%$ .

- M/G/1 queueing example (cont.):

- We know:  $R_0 = 10$ ,  $d = 2$  and  $S_0^2 = 25.30$ .

- To estimate the long-run mean queue length,  $L_Q$ , within  $\varepsilon = 2$  customers with 90% confidence ( $\alpha = 10\%$ ).

- Initial estimate:

$$R \geq \left( \frac{z_{0.05} S_0}{\varepsilon} \right)^2 = \frac{1.645^2 (25.30)}{2^2} = 17.1$$

- Hence, at least 18 replications are needed, next try  $R = 18, 19, \dots$  using  $R \geq \left( t_{0.05, R-1} S_0 / \varepsilon \right)^2$ . We found that:

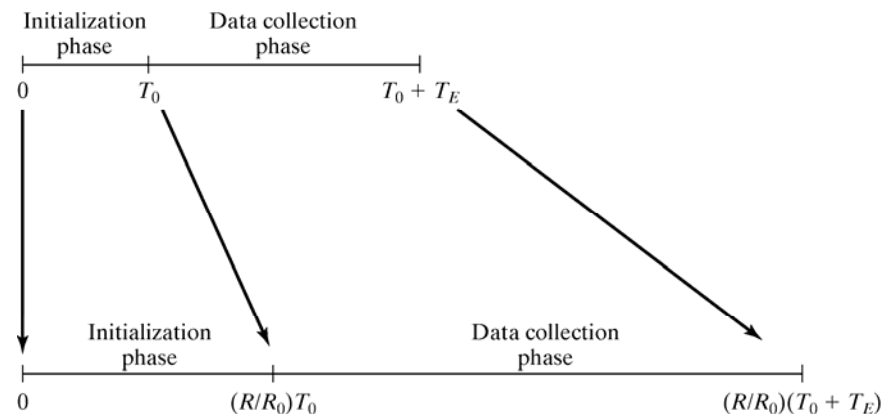
$$R = 19 \geq \left( t_{0.05, 19-1} S_0 / \varepsilon \right)^2 = (1.74 * 25.3 / 2)^2 = 18.93$$

- Additional replications needed is  $R - R_0 = 19 - 10 = 9$ .

# Sample Size

## [Steady-State Simulations]

- An alternative to increasing  $R$  is to increase total run length  $T_0 + T_E$  within each replication.
  - Approach:
    - Increase run length from  $(T_0 + T_E)$  to  $(R/R_0)(T_0 + T_E)$ , and
    - Delete additional amount of data, from time 0 to time  $(R/R_0)T_0$ .
  - Advantage: any residual bias in the point estimator should be further reduced.
  - However, it is necessary to have saved the state of the model at time  $T_0 + T_E$  and to be able to restart the model.



# Batch Means for Interval Estimation

[Steady-State Simulations]

- Using a single, long replication:
  - Problem: data are dependent so the usual estimator is biased.
  - Solution: batch means.
- Batch means: divide the output data from 1 replication (after appropriate deletion) into a few large batches and then treat the means of these batches as if they were independent.
- A continuous-time process,  $\{Y(t), T_0 \leq t \leq T_0 + T_E\}$ :
  - $k$  batches of size  $m = T_E/k$ , batch means:

$$\bar{Y}_j = \frac{1}{m} \int_{(j-1)m}^{jm} Y(t + T_0) dt$$

- A discrete-time process,  $\{Y_i, i = d+1, d+2, \dots, n\}$ :

- $k$  batches of size  $m = (n - d)/k$ , batch means: 
$$\bar{Y}_j = \frac{1}{m} \sum_{i=(j-1)m+1}^{jm} Y_{i+d}$$

# Batch Means for Interval Estimation

[Steady-State Simulations]

$$\underbrace{Y_1, \dots, Y_d}_{\text{deleted}}, \underbrace{Y_{d+1}, \dots, Y_{d+m}}_{\bar{Y}_1}, \underbrace{Y_{d+m+1}, \dots, Y_{d+2m}}_{\bar{Y}_2}, \dots, \underbrace{Y_{d+(k-1)m+1}, \dots, Y_{d+km}}_{\bar{Y}_k}$$

- Starting either with continuous-time or discrete-time data, the variance of the sample mean is estimated by:

$$\frac{S^2}{k} = \frac{1}{k} \sum_{j=1}^k \frac{(\bar{Y}_j - \bar{Y})^2}{k-1} = \sum_{j=1}^k \frac{\bar{Y}_j^2 - k\bar{Y}^2}{k(k-1)}$$

- If the batch size is sufficiently large, successive batch means will be approximately independent, and the variance estimator will be approximately unbiased.
- No widely accepted and relatively simple method for choosing an acceptable batch size  $m$  (see text for a suggested approach). Some simulation software does it automatically.

# Summary

- Stochastic discrete-event simulation is a statistical experiment.
  - Purpose of statistical experiment: obtain estimates of the performance measures of the system.
  - Purpose of statistical analysis: acquire some assurance that these estimates are sufficiently precise.
- Distinguish: terminating simulations and steady-state simulations.
- Steady-state output data are more difficult to analyze
  - Decisions: initial conditions and run length
  - Possible solutions to bias: deletion of data and increasing run length
- Statistical precision of point estimators are estimated by standard-error or confidence interval
- Method of independent replications was emphasized.